

vtech®

Parent's Guide

# Toot-Toot Friends™

## Daring Dragon



91-003691-000 UK

**VTech understands that a child's needs and abilities change as they grow and with that in mind we develop our toys to teach and entertain at just the right level...**

## **vtech** Baby

**Toys that will stimulate their interest in different textures, sounds and colours**

### **I am...**

...responding to colours, sounds and textures

...understanding cause and effect

...learning to touch, reach, grasp, sit-up, crawl and toddle

*Birth-36 months*



## **Pre-School**

**Interactive toys to develop their imagination and encourage language development**

### **I want...**

...to get ready for school by starting to learn the alphabet and counting

...my learning to be as fun, easy and exciting as can be

...to show my creativity with drawing and music so my whole brain develops

*3-6 years*



## **Electronic Learning Computers**

**Cool, aspirational and inspiring computers for curriculum related learning**

### **I need...**

...challenging activities that can keep pace with my growing mind

...intelligent technology that adapts to my level of learning

...National Curriculum based content to support what I'm learning at school

*4-10 years*



To learn more about this and other VTech® products, visit [www.vtech.co.uk](http://www.vtech.co.uk)

# INTRODUCTION

It's time for an Adventure! Introducing George, the **Toot-Toot Friends™ Daring Dragon** by **VTech®**. George is a big and friendly Dragon who loves going on adventures with his best friends Magnus the Knight and Tim the Dragon! George walks and responds with fun phrases, sing-along songs, sounds and more! Place a character onto the **MagicPoint™** location on George's back to trigger fun responses! Press the Shield or Amulet Button on George for even more responses, including seeing George breathe a fireball and flap his wings!

MAGICPOINT™  
LOCATION

DRAGON  
GEORGE

LIGHT UP  
SHIELD BUTTON

AMULET  
BUTTON

MODE  
SWITCH

OFF/  
LOW VOLUME/  
HIGH VOLUME  
SWITCH



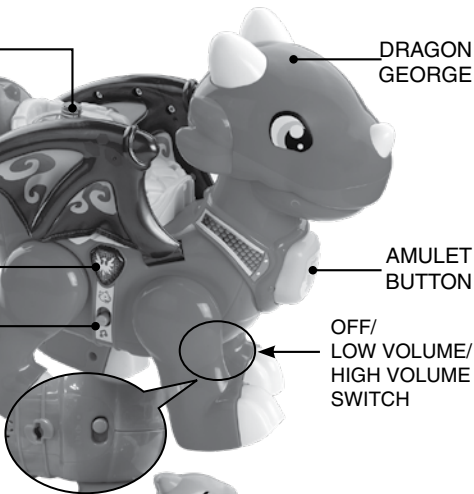
KNIGHT MAGNUS



DRAGON TIM



FIREBALL



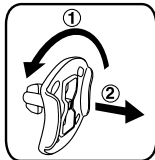
# INCLUDED IN THIS PACKAGE

- One **Toot-Toot Friends™ Daring Dragon** - George
- One character – Knight Magnus
- One character – Dragon Tim
- One fireball



- One parent's guide

## Unlocking the packaging lock:



To unlock the packaging lock:

- ① Rotate the packaging lock 90 degrees anticlockwise.
- ② Pull out the packaging lock.

## WARNING:

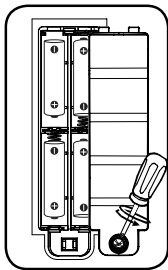
All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

**NOTE:** Please keep this parent's guide as it contains important information.

# GETTING STARTED

## BATTERY INSTALLATION

1. Make sure the unit is **OFF**.
2. Locate the battery cover on the back of the unit. Use a screwdriver to loosen the screw.
3. Install 4 new AA (LR6/AM-3) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance).
4. Replace the battery cover and tighten the screw to secure.



## ACTIVATE NORMAL PLAY MODE

By default, this product will be in 'Try me' mode. To activate normal play mode, please follow these steps:

1. Turn on the **Toot-Toot Friends™ Daring Dragon**.
2. Insert either of the included characters onto the **MagicPoint™** location.
3. You will then hear two short sounds to indicate that normal play mode has been activated.

## BATTERY NOTICE

- Use new alkaline batteries or fully charged NI-MH (Nickel Metal-hydride) rechargeable batteries for best performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbon-zinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.

- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

## Disposal of batteries and product



The crossed-out wheeled bin symbols on products and batteries, or on their respective packaging, indicates they must not be disposed of in domestic waste as they contain substances that can be damaging to the environment and human health.



The chemical symbols Hg, Cd or Pb, where marked, indicate that the battery contains more than the specified value of mercury (Hg), cadmium (Cd) or lead (Pb) set out in Battery Directive (2006/66/EC).

The solid bar indicates that the product was placed on the market after 13th August, 2005.

Help protect the environment by disposing of your product or batteries responsibly.

For more information, please visit:

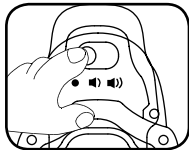
[www.recycle-more.co.uk](http://www.recycle-more.co.uk)

[www.recyclenow.com](http://www.recyclenow.com)

## PRODUCT FEATURES

### 1. OFF / LOW VOLUME / HIGH VOLUME SWITCH

The **Off / Low Volume / High Volume** Switch is located at the bottom of George. Slide this switch to the **Low** or **High Volume** positions (🔊 🔊) to turn the toy on and adjust the volume. Slide the switch to the **Off** (●) position to turn off the toy.



## 2. **MODE SWITCH**

Slide the **Mode Switch** to the top to select **Role Play Mode** and slide it down to select **Music Mode**.

## 3. **SHIELD BUTTON**

Press the **Shield Button** to hear different responses and music with motion and lights. Placing a character onto the **MagicPoint™** location will trigger different responses and music.

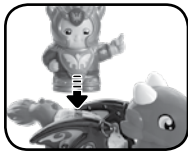
## 4. **AMULET BUTTON**

Press the **Amulet Button** to hear George roar or breathe fire if the fireball is inserted into his mouth.

## 5. **MagicPoint™ LOCATION**

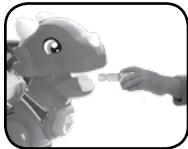
There is one **MagicPoint™** location on George's back. Place a character onto the **MagicPoint™** location to hear fun responses.

The **MagicPoint™** location can also interact with other **VTech® Toot-Toot Friends™** characters (each sold separately).



## 6. **THE FIREBALL**

You can insert the included fireball into George's mouth to see him breathe fire! To insert the fireball into George's mouth, gently lift George's head to open his mouth. Then, insert the fireball into the hole in the back of George's mouth. You may then press the **Amulet Button** or the **Shield Button** to see George breathe fire!



## 7. MOVING WINGS AND LEGS

George flaps his wings and walks forward! Do not hold George's wings or legs whilst he is moving, as this may break the mechanism. If you would like to stop George from moving, we recommend holding his tail until he stops.



## 8. MOVING HEAD

After pressing the **Shield Button** or inserting a character onto the **MagicPoint™** location, George may move his head forward and roar or breathe fire! Please do not hold George's head whilst he is roaring or breathing fire, as this may break the mechanism.



## 9. AUTOMATIC SHUT-OFF

To preserve battery life, George will automatically shut off after several minutes without input. To wake George up, move the **Mode Switch** to any mode or move the **Off / Low Volume / High Volume Switch** to the **Low Volume (🔊)** or **High Volume (🔊🔊)** position.

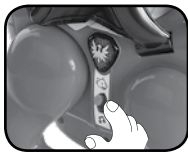
**NOTE:** If George shuts off whilst playing, we suggest installing a brand new set of batteries.



# MODES

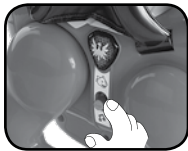
## MODE 1: ROLE PLAY MODE

Move the **Mode Switch** to the top position to enter this mode. Place a character onto the **MagicPoint™** location or press the **Shield Button** to hear them talk, introduce themselves or to see George walk, flap his wings, roar and breathe fire.



## MODE 2: MUSIC MODE

Move the **Mode Switch** to the bottom position to enter this mode. Place a character onto the **MagicPoint™** location or press the **Shield Button** to hear Knight Magnus, Dragon George and Dragon Tim sing, or to enjoy the music whilst watching George walk, flap his wings, roar and breathe fire.



# SING-ALONG SONG LYRICS

## Song 1: Sung By George

Hi, I am George, I'm a mighty Dragon!  
Let's explore and have some fun!

## Song 2: Sung By George

I love to fly! Way up high in the sky!  
Would you like a tour? Just hop on my back and we'll soar!

### **Song 3: Sung By George**

Strolling around outside! It's a lovely day!  
Left, right, left, right, singing "Hey! Hey! Hey!"  
I hope it never stops!  
When I breathe fire... It's HOT! HOT! HOT!

### **Song 4: Sung By Knight Magnus**

Hi there, my name's Magnus!  
The magnificent knight!  
I protect the kingdom with all of my might!

### **Song 5: Sung By Dragon Tim**

My name is Tim, I'm small, but I'm brave!  
And I just can't wait to breathe fire some day!

### **Song 6: Sung By George and Magnus**

Hi George!  
Hi Magnus!  
Let's adventure!  
Just the two of us!  
We'll always stick together!  
Adventure forever!

### **Song 7: Sung By George and Tim**

We are dragons, strong and brave!  
When we fly by, we'll give you a wave!  
Flying in the sky, night and day!  
Dragon pals forever! Hip hip hooray!

# CARE & MAINTENANCE

1. Keep the unit and its metal parts clean by wiping them with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries when the unit is not in use for an extended period of time.
4. Do not drop the unit on a hard surface and do not expose the unit to excess moisture or water.

# TROUBLESHOOTING

If for some reason the toy stops working or malfunctions whilst a character is on the **MagicPoint™** location, please remove the character and place them back onto the **MagicPoint™**.

If for some reason the program/activity stops working or the unit stops working, please follow these steps:

1. Turn the unit **OFF**.
  2. Interrupt the power supply by removing the batteries.
  3. Let the unit stand for a few minutes, then replace the batteries.
  4. Turn the unit back **ON**. The unit will now be ready to play with again.
  5. If the unit still does not work, install a brand new set of batteries.
- If the problem persists, please contact our Consumer Services Department and a service representative will be happy to help you.

# CONSUMER SERVICES

Creating and developing **VTech®** products is accompanied by a responsibility that we at **VTech®** take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products

and encourage you to call our Consumer Services Department with any problems and/or suggestions that you might have. A service representative will be happy to help you.

UK Customers:

Phone: 0330 678 0149 (from UK) or +44 330 678 0149 (outside UK)

Website: [www.vtech.co.uk/support](http://www.vtech.co.uk/support)

Australian Customers:

Phone: 1800 862 155

Website: [support.vtech.com.au](http://support.vtech.com.au)

NZ Customers:

Phone: 0800 400 785

Website: [support.vtech.com.au](http://support.vtech.com.au)

## **Product Warranty / Consumer Guarantees**

UK Customers:

Read our complete warranty policy online at [vtech.co.uk/warranty](http://vtech.co.uk/warranty).

Australian Customers:

**VTECH ELECTRONICS (AUSTRALIA) PTY LIMITED –  
CONSUMER GUARANTEES**

Under the Australian Consumer Law, a number of consumer guarantees apply to goods and services supplied by VTech Electronics (Australia) Pty Limited. Please refer to [vtech.com.au/consumerguarantees](http://vtech.com.au/consumerguarantees) for further information.



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